

QUESTPAK – Quest Pack v1 – 01 Oct. 2005

Warning : install this patch BEFORE starting a game to enjoy it fully. In fact, the “core” file of the game (S000999) is fixed but it is loaded only at the creation of your character !!!

*** Introduction ***

Generally, we don't realize that there are so many quests packs or patches for Daggerfall, in addition to the latest official patch 213.

When we look for it, it's really a headache because some of them fixed some others :(

It seemed necessary to me to summarize all those packs and to edit a synthesis by keeping only the most recent and the good release of each quest.

This pack is only edited with english version quests, because the French release is fully integrated within the PFD (French Daggerfall Project, which aim is to translate Daggerfall into french <http://aggelon.free.fr>). You don't need to install QUESTPAK if you're using the PFD.

Simply paste all files in the ARENA2 subdirectory of your Daggerfall directory, by replacing existing ones.

Special thanks to ELOdry, Gilles, GhanBuriGhan and Svatopluk...

I hope you will enjoy the game,

Have fun playing,

See you soon :)

Aggelon.

*** Notes ***

- Andyfall does not add any new quests, neither correct them. Moreover, it modifies some other files of Daggerfall, so it is not included in this pack.
- Pirates of Tamriel entirely replaces the quests of the Thieves Guild, the Dark Brotherhood and Kynareth, and some other files of Daggerfall – so it is not included in this pack.
- CompUSA (AddQuest) only adds new quests to the original game v213 – no fix to the original game.
- FIXQS001 – FixedQuests Donald Tipton fixes some quests of the original game (v213) – and it adds new quests to the Thieves Guild.
- LBSWORD - Live by the Sword from GhanBuriGhan only adds new quests – no fix to the original game.
- Packs XQ1,XQ2,XQ3 add new quests only – no fix to the original game.
- XQSE - XtraQuest Special Edition from SkeletonMan fixes some quests of XQ1 and adds some new quests – no fix to the original game.
- XQPATCH fixes some quests of XQ2 and some new quests of XQSE (doesn't include the fixes within XQSE, thus XQSE have to be applied even so) – and one fix of the original game. Normally, we have to apply, in this order, XQ1,XQ2,XQ3,XQSE and then XQPATCH.
- I noticed two bugs in quest files : 1) the original quest M0B40Y04 doesn't match with any QBN ! Svatopluk, an english-speaking player, confirmed to me there's the same problem in the english distribution of Daggerfall. 2) two quest names files mismatch in the LBSWORD from GhanBuriGhan. The QRC one is M0B4XY32 whereas the QBN one is M0B45Y32 ! I contacted him by e-mail, he explained to me there was a testing development copy of the M0B50Y32 quest, and he simply forgot to remove it from the final release. That's why these two files don't appear in his ReadMe file. He confirmed there is only one release of his pack.
- I've included in my pack the original 'readme' files (_compusa.pdf, _fixquest.pdf, _lbsword.pdf, _xq1.pdf, _xq2.pdf, _xq3.pdf, _xqse.pdf, _xqpatch.pdf), but not the source files of added quests. So, don't look for that if a readme file refers to it.
- With Nwart (another French-speaking player), we realized the SPELLS.STD was bugged : we fixed it. It is fully integrated in this pack.
- All in all, we have 12 original quests fixed and 66 new quests, dispersed within 129 files (without the QBN ones !) and 8 Packs. 25 quests have many releases ! Plus the SPELLS.STD.
- GhanBuriGhan allow me to include his pack, but Donald Tipton and SkeletonMan cannot be contacted :(

*** Key ***

- + - New Quest (not existing in the original game v213)
- * - Quest existing in many releases
- 1 - Quest added/modified by the XtraQuest vol.1 pack from SkeletonMan
- 2 - Quest added/modified by the XtraQuest vol.2 pack from SkeletonMan
- 3 - Quest added/modified by the XtraQuest vol.3 pack from SkeletonMan
- C - Quest added/modified by the CompUSA (AddQuest) pack from Bethesda Softworks
- F - Quest added/modified by the FixedQuests vol.1 pack from Donald Tipton
- L - Quest added/modified by the Live by the Sword pack from GhanBuriGhan
- P - Quest added/modified by the XtraQuest Patch pack from SkeletonMan
- S - Quest added/modified by the XtraQuest Special Edition pack from SkeletonMan

Modified Quests	Original	CompUSA	XQ1	XQ2	XQ3	XQSE	XQPATCH	FIXQS001	LBSWORD
F *40C00Y00	40C00Y00	-	-	-	-	-	-	40C00Y00	-
F *A0C00Y12	A0C00Y12	-	-	-	-	-	-	A0C00Y12	-
1 +*A0C00Y20	-	-	A0C00Y20	-	-	A0C00Y20	-	-	-
P +*A0C00Y21	-	-	-	A0C00Y21	-	-	A0C00Y21	-	-
2 + A0C00Y22	-	-	-	A0C00Y22	-	-	-	-	-
P +*A0C10Y23	-	-	-	A0C10Y23	-	-	A0C10Y23	-	-
S + B0B20Y18	-	-	-	-	-	B0B20Y18	-	-	-
3 + B0B20Y19	-	-	-	-	B0B20Y19	-	-	-	-
C + B0B81Y02	-	B0B81Y02	-	-	-	-	-	-	-
F *C0B00Y02	C0B00Y02	-	-	-	-	-	-	C0B00Y02	-
C + C0B00Y14	-	C0B00Y14	-	-	-	-	-	-	-
C + C0B10Y15	-	C0B10Y15	-	-	-	-	-	-	-
F *C0C00Y10	C0C00Y10	-	-	-	-	-	-	C0C00Y10	-
2 + D0B40Y01	-	-	-	D0B40Y01	-	-	-	-	-
3 + E0B30Y01	-	-	-	-	E0B30Y01	-	-	-	-
2 + G0B91Y01	-	-	-	G0B91Y01	-	-	-	-	-
2 + K0C10Y11	-	-	-	K0C10Y11	-	-	-	-	-
2 + K0C20Y12	-	-	-	K0C20Y12	-	-	-	-	-
2 + K0C30Y13	-	-	-	K0C30Y13	-	-	-	-	-
S +*L0B00Y04	-	-	L0B00Y04	-	-	L0B00Y04	-	-	-
2 + L0B30Y12	-	-	-	L0B30Y12	-	-	-	-	-
3 + L0B30Y14	-	-	-	-	L0B30Y14	-	-	-	-
3 + L0B30Y16	-	-	-	-	L0B30Y16	-	-	-	-
2 + L0B40Y13	-	-	-	L0B40Y13	-	-	-	-	-
3 + L0B50Y15	-	-	-	-	L0B50Y15	-	-	-	-
3 + L0B71Y17	-	-	-	-	L0B71Y17	-	-	-	-
C + M0B00Y16	-	M0B00Y16	-	-	-	-	-	-	-
C + M0B00Y17	-	M0B00Y17	-	-	-	-	-	-	-
3 + M0B10Y21	-	-	-	-	M0B10Y21	-	-	-	-
C + M0B11Y18	-	M0B11Y18	-	-	-	-	-	-	-
C + M0B21Y19	-	M0B21Y19	-	-	-	-	-	-	-
L + M0B30Y33	-	-	-	-	-	-	-	-	M0B30Y33
3 + M0B40Y22	-	-	-	-	M0B40Y22	-	-	-	-

